

8803

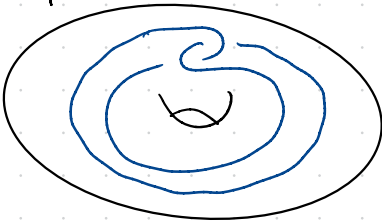
Week 3 Notes

Wednesday

Last time:

Satellite knots

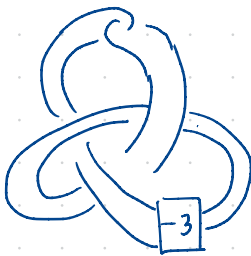
pattern $P \subset S^1 \times D^2$



companion K



$P(K)$



=

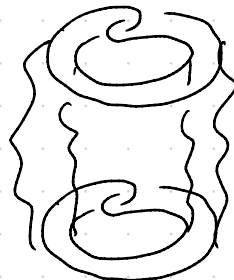
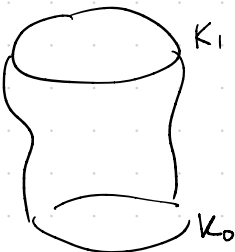
$h: S^1 \times D^2 \longrightarrow \nu(K)$

$S^1 \times \{x\} \longmapsto 0\text{-framed longitude}$
 $x \in \partial D^2$



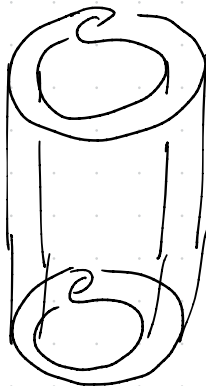
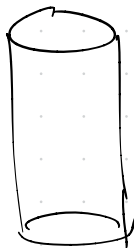
Q: What about satellite and concordance?

Observe: $K_0 \sim K_1 \implies P(K_0) \sim P(K_1)$



$P(K_1)$

"satellite the concordance"

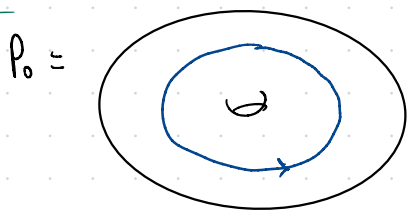


Hence: we get a well-defined map of sets

$$\begin{aligned}
 P: \mathcal{C} &\longrightarrow \mathcal{C} \\
 [K] &\longmapsto [P(K)]
 \end{aligned}$$

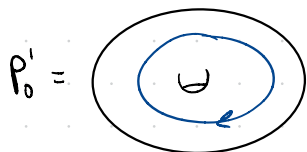
Q: Is this map a homomorphism?

Example:



$$\begin{aligned}
 P: \mathcal{C} &\longrightarrow \mathcal{C} \text{ identity} \\
 \text{[outer circle]} &\longmapsto \text{[outer circle]}
 \end{aligned}$$

Remark: Everything is oriented, but we could have the strand orientation change.



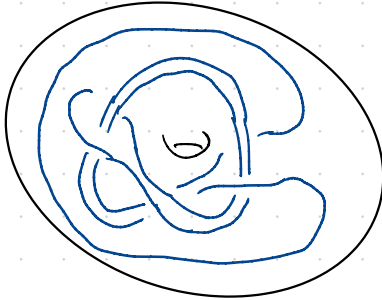
$$\begin{aligned}
 \text{[outer circle]} &\longmapsto \text{[outer circle]} \\
 P: \mathcal{C} &\longrightarrow \mathcal{C} \\
 [K] &\longmapsto [K']
 \end{aligned}$$

Fact: \exists knots that are not concordant to their reverses

(Livingston 1981, using refinements of Casson-Gordan techniques)

Example:

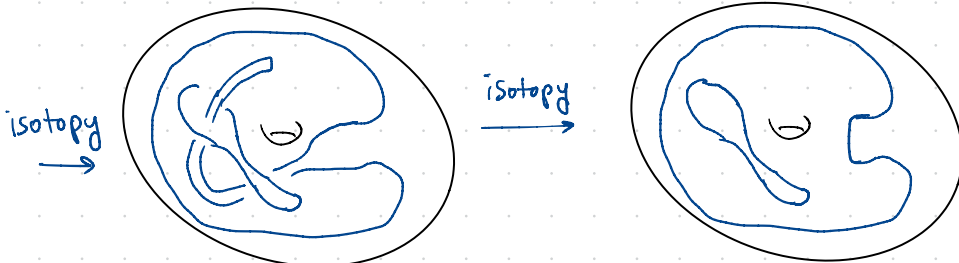
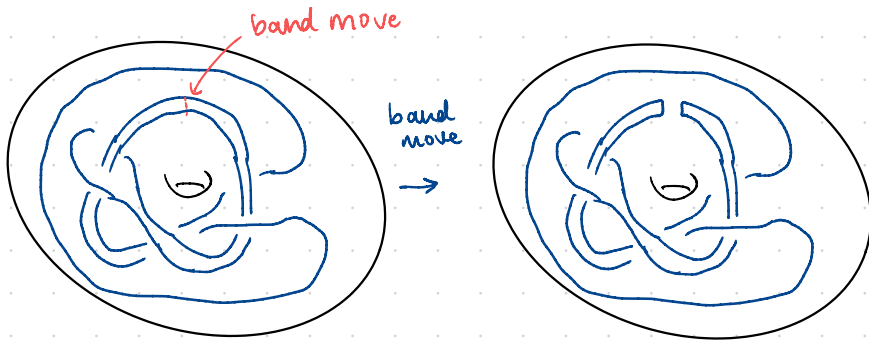
$P_1 =$

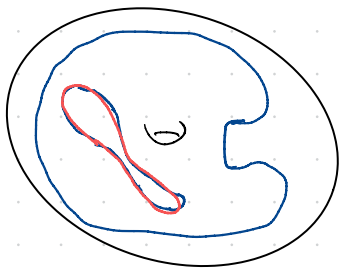


$$P: e \rightarrow e$$

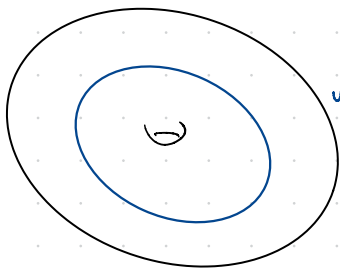
← ribbon knot but the ribbon disk doesn't live in the solid torus

Note: this is a knot in $S^1 \times D^2$
Can embed solid torus in S^3 in standard way,
so it looks ribbon-y, but just thinking of it
in



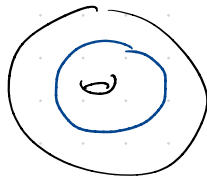


this component can cap off
with a disc



which is P_0 !

In $S^1 \times D^2 \times I$,
 P_1 is concordant to



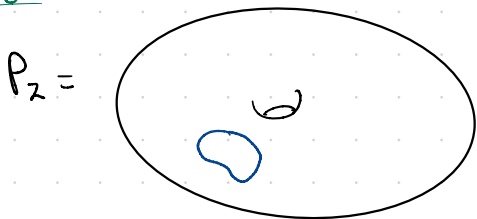
$$\Rightarrow P_0(K) \sim P_1(K)$$

because in $S^1 \times D^2 \times I$, $P_1 \sim P_0$

When satelliting knots, it's important that the concordance
stayed in $S^1 \times D^2 \times I$.

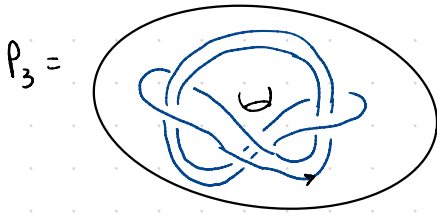
Other Patterns:

Example:



$$P_2: C \rightarrow C \quad \text{D-map}$$

since $P_2(K)$ is the unknot
 $\neq K$



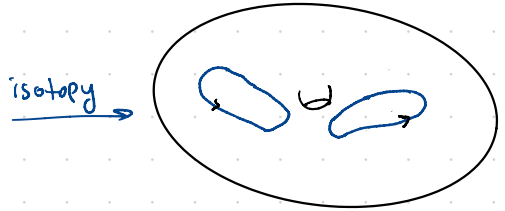
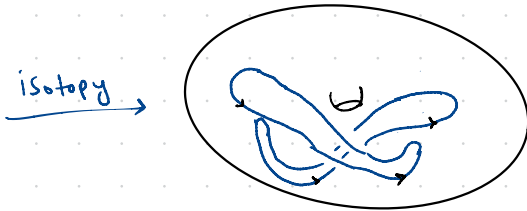
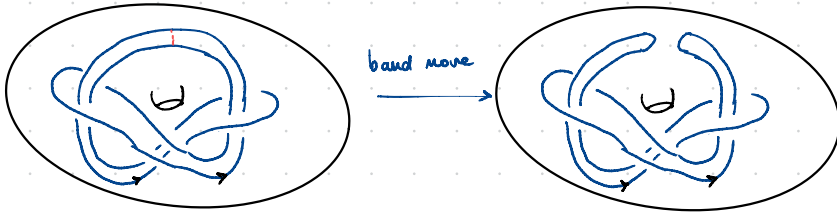
$P_3: \mathbb{C} \longrightarrow \mathbb{C}$

Let's check the winding no. of this knot: $\omega(P_3) = 0$

P_3 induces a map on set of knots in S^3 up to isotopy

$P_3 = \{ \text{knots in } S^3 \} \longrightarrow \{ \text{knots in } S^3 \}$

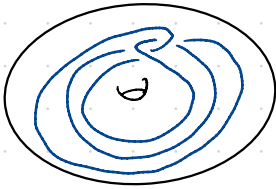
Let's do a band move:



$P_3: \mathbb{C} \longrightarrow \mathbb{C}$ 0-map
 P_3 concordant in $S^1 \times D^2 \times I$
 to P_2

Rmic: Ribbon in the solid torus
 then it will induce the 0-map

Example:

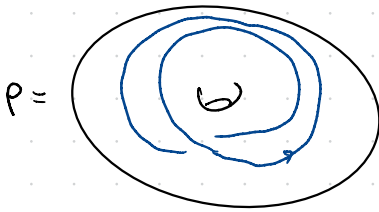


Mazur knot does not induce identity map on \mathbb{C}
 (can show using Ozsváth-Scabó τ -invariant)

Q: Is the map determined by the winding no.? — No

Note: In general, $P: \mathbb{C} \rightarrow \mathbb{C}$ is not a homomorphism

Example:



$(2,1)$ -cable

$$P(K) = K_{2,1}$$

\exists a smooth concordance homomorphism coming from Heegaard Floer homology

$$\tau: \mathbb{C} \rightarrow \mathbb{Z}$$

$$\text{and } \tau(RHT_{2,1}) = 2$$

$$\tau(LHT_{2,1}) = -1$$

(but LHT is a concordance inverse of RHT)

Hence $P_{2,1}: \mathbb{C} \rightarrow \mathbb{C}$ is not a homomorphism

those two should have been inverses, but 2 and -1 are not

Conjecture: (Heddon, see also Pinzon-Caicedo, A. Miller)

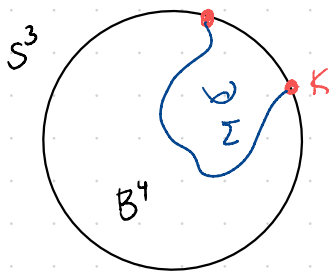
There are no interesting homomorphisms of \mathcal{C} induced by satellite operations.

the only possible homomorphisms are id , the reversal id^r , and the \mathcal{O} -map

Slice genus, or 4-ball genus

def'n: the smooth/top slice genus (or 4-ball genus) of a knot $K \subset S^3$ is

$$g_4(K) = \min \{ g(\Sigma) \mid \Sigma \text{ a smooth/top locally flat surface in } B^4 \text{ with } \partial \Sigma = K \}$$



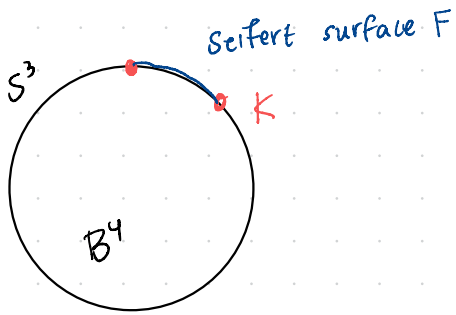
Notation:

use g_4 for smooth slice genus

use g_4^{TOP} for top slice genus.

Remark: K slice $\iff g_4(K) = 0$

Observe: $g_4(K) \leq g(K)$



can push F into B^4
 but might not be the best
 one for minimal genus.

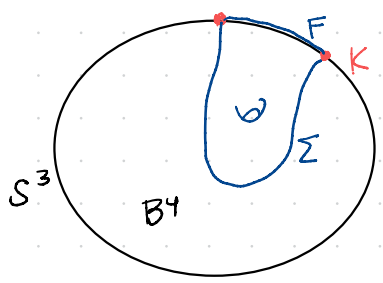
Example:

$$g_4(\text{RHT}) = g_4(\text{LHT}) = 1$$

since RHT and LHT are not slice (so $g_4 \neq 0$)
 and ordinary $g(\text{RHT}) = g(\text{LHT}) = 1$.

Exercise: Prove $\left| \frac{\sigma(K)}{2} \right| \leq g_4^{\text{TOP}}(K)$

Hint:



closed surface $F \cup \Sigma$

Not going to get the same
 "half lives/half dies"
 but do get something close.

Example: $g_4(\text{RHT} \# \text{RHT}) = 2$

using σ

$$\sigma(\text{RHT} \# \text{RHT}) = -4 \implies g_4^{\text{TOP}}(\text{RHT} \# \text{RHT}) \leq 2$$

$$g(\text{RHT} \# \text{RHT}) = 2$$

Example: $g_4(\underline{n \text{ RHT}}) = n$

$\searrow = \text{RHT} \# \overset{\text{n times}}{\dots} \# \text{RHT}$

In general, slice genus is not additive under connected sum.

$$g_4(K_1 \# K_2) \neq g_4(K_1) + g_4(K_2)$$

example: $g_4(\text{RHT}) = g_4(\text{LHT}) = 1$

$$g_4(\text{RHT} \# \text{LHT}) = 0$$

Note: We can build a slice surface for a satellite knot in a similar fashion to how we built a Seifert surface for a satellite knot.

But, in general this will **not** be a minimal genus such surface

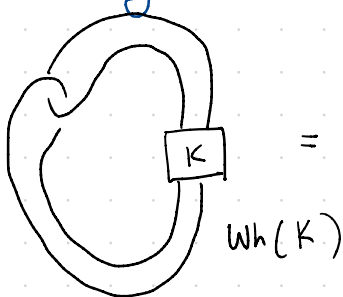
Example: $K \# -K$

$$g(K \# -K) = 2g(K)$$

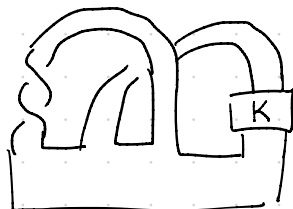
$$g_4(K \# -K) = 0$$

slice!

Finding slice disks / constructing slice knots



=



Seifert form

$$V = \begin{bmatrix} -1 & 1 \\ 0 & 0 \end{bmatrix}$$

or

Recall: $\Delta_{Wh(K)}(t) = 1$

$$\Delta_{P(K)}(t) = \Delta_K(t^w) \Delta_{P(K)}(t)$$

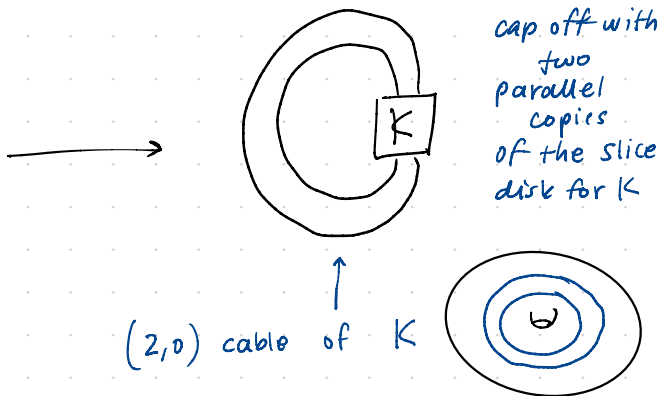
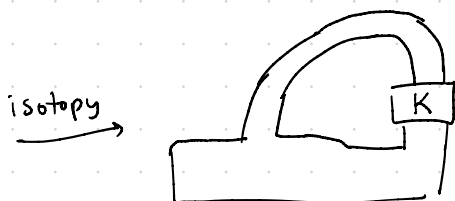
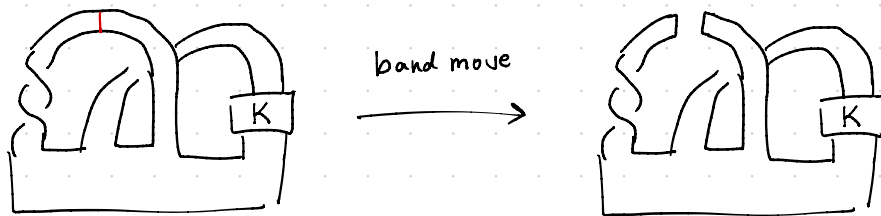
Big Theorem: (Freedman)

If $\Delta_J(t) = 1$, then J is topologically slice

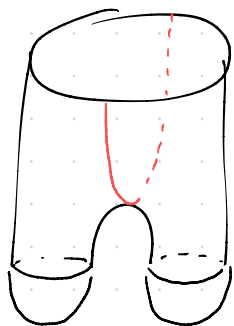
It follows from Freedman's Thm that $Wh(K)$ is topologically slice $\forall K$

Recall: If K is smoothly slice, then $Wh(K)$ is smoothly slice.
i.e. $K \sim U \implies Wh(K) \sim Wh(U) = U$

One way to explicitly see that K slice $\Rightarrow Wh(K)$ slice
is

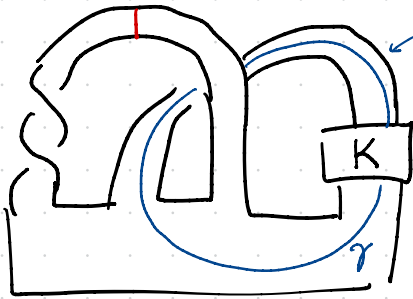


Schematic Picture:



~~*~~ Important that these parallel copies of K linked zero times.

Another way to see if $K \overset{\text{smoothly}}{\vee} \text{slice} \implies \text{Wh}(K) \overset{\text{smoothly}}{\wedge} \text{slice}$ is



slice knot sitting on Seifert surface with $\text{lk}(\gamma, \gamma^+) = 0$

positive push-off

this is called the surface framing

Cut F along γ and cap off the resulting boundary components with two parallel copies of slice disk for K

Abstractly:

